

# Crusade Boi / Fanatic - Meritus

- “ I have a hammer, a sword and a spoon and I shall create the work of god, slay his enemies and feed those in need.
- “ The food is the life, and may god nurture us all.
- “ Eat, pray, slay the unbelievers - what a lovely afternoon!

## Background

Meritus joined the Fratelli di Cucchiaio as a young boy, when he was picked up from the streets by a brother called Giovanni, who took him in, fed him and gave him a big spoon - the first ever possession he had received in his life. As he grew to a young man he was mesmerized by the work of god and was drawn deeper and deeper into the lessons given by the monks and he was taught to create the work of god with his own hands, to construct tools and buildings, to cultivate the land, till the soil and grow crops and finally, the highest virtue of all - feed the people. As the time came, he was also taught the way of the sword as a means to defend.

As the unholy wars raged he implored upon his elders to let him join, but they would not have him raise the sword in aggression. Finally, as word came in that there would be an enormous joint effort for a triumphant march against the unbelievers he could no longer hold back and he joined the ranks of the fanatic battle monks where his hatred toward the unbelievers could finally be unleashed.

## Background for the different specs:

- Tank: As his initial training focused on defending himself and those around him with sword and shield he is adept in staying calm under pressure, observing his surroundings and defending himself and those around him.
- Healer: just throw around food packages?
- Damage dealer: Unleash all the hatred against the unbelievers.

Cleric, but with a big sword. Probably a shield for tank spec. Legally distinct from paladin, I swear. Need to give proper class identity. Kind of a crusader, really. Fanatic, aggressive, catholic. Maybe some desert themed things. A holy desert crusader.

Resource: Purity - gained by essentially committing war crimes

## Basic Spells

**Purge** - Basic attack spell that increases the duration of Deus Vult. Short cooldown to emphasize uptime.

**Nourish Soul** - Basic healing ability.

**Persecute** - Passively increases movement speed, can be activated to increase it further.

**Deus Vult** - Throughput cooldown. Short cd, with the intent of reaching 100% uptime by extending buff duration.

**Spiritual Bulwark** - periodically replenishing absorb shield, only triggered when Deus Vult is active. Increasing in potency, up to a specified maximum

=> High mobility, focus on active time, different specs have different ways of increasing buff uptime

- Tank: Absorbing damage maybe, not sure if good idea though.
- Heal: Damage skill, such that buff needs to be built up before healing intensive sections. Would require proper planning of the encounter, which is good.
- Melee: Some melee skill, but a melee skill that is empowered by other skills to incentivize using it sparingly, tradeoff between easy uptime and strong hits with that skill
- Range:

Tank - The most faith-based spec, empowering his defense with his belief in a higher power

active mitigation and sustain:

Spiritual Bulwark remains passive, but receives active component with mid cooldown to maximize shield potency instantly

Unwavering Faith - high spell damage reduction, mid cd

Absolution - The righteousness of your cause absolves you of your sins, healing you for X damage. (Sacrament of Penance talent idea: make heal party wide, as a minor healing cooldown)

AoE:

Burn the Wicked - Initial damage, places a DoT effect on targets

Heal - Also faith-based, with a strong focus on bringing others closer to god, proselytism, mending, nourishing

Melee - Hatred for the infidel, the incarnation of war crimes, there to persistently slap around anything with a pulse that does not worship his god

Overwhelming Hatred - Execute damage

Ranged - Agile, with strong support elements, opening burst windows for other players, increasing their survivability, etc.

Deus Vult increases damage for everyone

General Spell Name Ideas

Sacrament of Penance, Sacrament of Anointing the Sick

Physician of Soul and Body

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Revision #9

Created 2023-08-20 18:00:13 UTC by cheese

Updated 2024-11-28 01:29:45 UTC by cheese